

Icehold Documentation

# DXMP\_ICEHOLD - A map by Dextruktor

Released on Saturday 31 May 2008

This DXMP map was not made and is not supported by Ion Storm Austin ISA and Eidos Interactive.

This DXMP map was protected using the Map Protection Tool MPT made by the Alpha [A] clan.

You may not to rename this map or claim this map as your own.

System Requirements:

700+ P3 Processor (1.5 GHz+ P4 or AMD Athlon 64 recommended, 2.0 GHz optimal, Dual Processors for Vista)

128 MB RAM Memory (256 MB or 384 MB recommended, 512 MB optimal, 1024 MB recommended for Vista)

NVIDIA GeForce 3 Series (GF4+ recommended, GF9 optimal) or ATI compatible card

512 kBps connection, 1 mB recommended, 1.5 mB+ optimal)

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